

# CLASS PLAN FOR 2ND & 1ST KYU - BROWN BELT

Minimum Class Time - 36 weeks (72 classes) - 2nd Kyu Minimum Class Time - 36 weeks (72 classes) - 1st Kyu

# **1. DEMONSTRATE KIHON**

# A. DEMONSTRATE STANCES Tachi-kata

1. Including Heisoku-dachi, Musubi-dachi, Hachiji-dachi, Zenkutsu-dachi, Kokutsu-dachi, Kiba-dachi, Shikodachi, Neko-ashi-dachi, Fudo-dachi, x-stance

# **B. DEMONSTRATE KICKS** *Keri-kata including Hiza-ate*

1. Including thrust, snap, stomp, pick, jump, turning, spinning, stamping, sweeping, wheel

# C. DEMONSTRATE HAND TECHNIQUES Te-waza

- 1. Thrusts, strikes, and smashing including thrusts, jabs, lunges, reverse, straight, various types of fists, spears, and knifehands
- 2. Blocks including pressing, cross arm, rising, circle, sweeping, net, x, grasping, jamming, guiding, hand cover, double

### 2. DEMONSTRATE KUMITE

### A. IPPON KUMITE (One-Step Sparring)

- 1. 10 Formal (Basic) Ippon Kumite<sup>+</sup> (include double counters)
- 3. Demonstrate 4 take-down techniques in Ippon Kumite
- 4. Execute 8 one-hand defends
- 5. Demonstrate 8 direct kicking counterattacks including checking techniques
- 6. Execute 8 throws in Ippon Kumite<sup>\*</sup> (work as uke and tori)
- 7. Execute 4 foot sweeps
- 8. Anderson's 32 one-steps
- B. DEMONSTRATE 12 SANBON KUMITE (Three-Step Sparring)

### C. SEMI-FREE KUMITE

- 1. 10 Semi-Free Jiju Ippon Kumite
- 2. Execute 6 kick-punch kumite drills
- 3. Demonstrate 8 two step kickings

# D. JIJU KUMITE (RANDOM KUMITE)

- 1. Demonstrate competition sparring.
- 2. Demonstrate 3 tournament sparring techniques including left and right side fakes.

# 3. DEMONSTRATE GOSHEN JITSU (SELF DEFENSE)

- A. EXECUTE 12 RELEASES (Level 1, Level 2 & Level 3 Releases 3 each for those listed) 2. Hold arm by wrist
  - 1. Hold lapel by two hands
  - 3. Hold shoulder by one hand from rear
- 4. Hold neck from side or headlock
- **B. EXECUTE 12 SELF DEFENSE TECHNIQUES**

# 4. CONDITIONING AND DRILL WORK

# A. Conditioning

- 1. Star Exercizes
- 2. Wrist Press with force
- 3. Kibadachi for 30 minutes
- 4. Conditioning Drills Arm & Leg Conditioning Arm Toughening Thigh Kicks Body Conditioning Neck Toughening Shoulder Kick Drill Punch-Punch Drill 1,2,3 Drill Hand Conditioning
- 5. Use of the makiwara and bag
- 6. Hip-Knee-Ankle Exercises for the Lower Connection.

#### B. Drill Work

- 1. Demonstrate & explain the 11 basic Kwanmukan Kicking Drills with speed and accuracy including jump sequence.
- 2. Demonstrate Breath Control in meditation.
- 3. Demonstrate the understanding of the standing-punch reflex drills.
- 4. Demonstrate mobility drills including hit move hit drills and standing punch reflex drills.
- 5. Demonstrate bounce patterns in place, side to side, switching both forward and reverse hand techniques and kicking.
- 6. Demonstrate use of the Kicking Mats and other equipment.
- 7. Relationships (Kwan Bop) including star and two men kata

### 5. KATA REOUIREMENT

1. Taikyoku Shodan, Nidan, Sandan	7. Tekki Shodan
2. Heian Shodan	8. Kwan Mu Shodan
3. Heian Nidan	9. Bassai Sho
4. Heian Sandan	10. Kwan Mu Nidan
5. Heian Yodan	11. Choose from Seienchin, Jio
6. Heian Godan	12. Kwan Bu - all levels

13. Kwan Kong Chang Kwon for Shodon Ho

#### 6. LANGUAGE REQUIREMENTS

1. Demonstrate a working knowledge of Japanese Terminology

# 7. Weapons

- 1. 10 Ippon Kumite With Yawara
- 2. Demonstrate Proficiency with bo and sai including care and use.
- 3. Two Weapons Kata Tsui Sho and/or Bo Sho and/or Sai Jitsu Ichi and/or Sai of Towada
- 4. Bunkai of Tsui Sho
- 5. Demonstrate with short stick
- 6. Demonstrate club defense
- 7. Demonstrate knife defense

#### **8. TECHNICAL KNOWLEDGE** (Be able to explain)

- 1. Explain hand drills and in stance relationships
- 2. Explain corresponding stance relationships
- 3. Show practical knowledge of directing class and issuing commands
- 4. Be able to bunkai Heian 1, 2, 5 and Bassai dai
- 5. Explain the Kwanmukan heirarchy
- 6. Assist in teaching beginner classes
- 7. Demonstrate correct Karate ettiquette

#### 8. JUDO

- Show capacity in Ukemi-waza 1.
- Show capacity in Nage-waza 2.
- Show capacity in Katame-waza especially Kansetsu-waza 3.

\*Select any three Weapons Kata

- on, Bassai Dai, or Nijushiho,

<sup>&</sup>lt;sup>+</sup>Ten No Kata Omote of the Kwanmukan

<sup>&</sup>lt;sup>\*</sup>Ikkyu Requirement.

<sup>&</sup>lt;sup>\*</sup>Chose one for nikyu, two for ikkyu.

<sup>&</sup>lt;sup>°</sup>Ikkyu requirement